REVERSE WORKSHOPS FALL 2015

THE UNCOMFORTABLE STAGING

SATURDAY, SEPTEMBER 19TH, 1PM - 6PM

SUNDAY, SEPTEMBER 20TH, 1PM - 6PM

This three day workshop will focus on photography and humor as a means for social criticism.

Instructor: Violette Blue, Photographer

STRESS FREE 0–1 ARTIST VISA

TUESDAY, SEPTEMBER 22ND, 6PM - 8PM

WEDNESDAY, SEPTEMBER 23RD, 6PM - 8PM

A workshop to learn the step by step of how and when to apply for an artist visa.

Instructor: Helena Acosta, New Media Art Curator

INTRO TO VR AND VIDEO GAMES

SATURDAY, SEPTEMBER 26TH, 1PM - 5PM

SUNDAY, SEPTEMBER 27TH, 1PM - 5PM

This course will introduce Unity, a free game development platform used by indie and professional developers to make all kinds of interactive virtual reality environments.

Instructor: Alfredo Salazar-Caro, New Media Artist

THE NAKED EAR: TOOLS AND TECHNIQUES FOR SOUND ART

SATURDAY, OCTOBER 10TH, 12PM - 4PM

SUNDAY, OCTOBER 11TH, 12PM - 4PM

A two day workshop that will introduce participants to the world of sound art, while providing techniques for making tools to create these experiences.

Instructor: Johann Diedrick, New Media Artist & Software Developer

KICKSTARTER 101: ENGAGING COMMUNITY AND RAISING FUNDS

TUESDAY, OCTOBER 13TH, 7PM

In this free workshop explore effective practices creators are using to build communities, and share their creative processes as they bring exciting new projects to life.

Instructor: Julio Terra, Kickstarter Outreach Lead

CHOOSY ARTISTS CHOOSE GIFS

WEDNESDAY, OCTOBER 14TH, 6PM - 9PM

This crash course introduction to the GIF will go over Photoshop-based techniques for GIF creation, including animating, masking, collaging, exporting and best workflow practices.

Instructor: Faith Holland, Artist and Curator

3D PRINTING FOR ARTISTS

WEDNESDAY, OCTOBER 21ST, 6PM - 9PM

THURSDAY, OCTOBER 22ND, 6PM - 9PM

This workshop will provide artists with necessary skills to create elements, mock-ups and complete pieces using 3D printing technology.

Instructor: Art Jones, New Media Artist

STRESS FREE 0–1 ARTIST VISA

SATURDAY, OCTOBER 24TH, 1PM- 5PM

A workshop to learn the step by step of how and when to apply for an artist visa.

Instructor: Helena Acosta, New Media Art Curator

MAPPATHON

FRIDAY, NOVEMBER 6TH, 7PM - 10PM

SATURDAY, NOVEMBER 7TH, 12PM - 6PM

SUNDAY, NOVEMBER 8TH, 12PM - 6PM

This workshop will teach the latest projection mapping techniques and technologies. Students will then collaborate to create a final, advanced site-specific project.

Instructor: CHiKA, New Media Artist

DIGITAL WORLD HAND MADE

WEDNESDAY, NOVEMBER 11TH, 7PM - 9:30PM

WEDNESDAY, NOVEMBER 18TH, 7PM - 9:30PM

This workshop will be an introduction to Unity3d (a 3d game engine). Participants will learn the basics of creating digital scenes that can be exported as standalone apps, websites or VR experiences.

Instructor: Sarah Rothberg, New Media Artist

SOFT CIRCUITS: BUILD YOUR AUDIO VISUAL CONTROLLER

SATURDAY, NOVEMBER 14TH, 2PM - 5PM

SUNDAY, NOVEMBER 15TH, 2PM - 5PM

This workshop will serve as an introduction to soft circuits; how to translate circuits into wearable projects and create soft controllers for visuals or audio.

Instructors: Merche Blasco, New Media Artist & Manuela Donoso, Graphic and Interactive Designer

TIME IS OF THE ESSENCE: CONTROLLING TIME WITH ARDUINO

SATURDAY, NOVEMBER 21ST, 1PM - 7PM

This workshop will use Arduino to teach how to use time within the context of interactive art.

Instructor: Johann Diedrick, New Media Artist & Software Developer

For more information visit www.reversespace.org

REVERSE   28 FROST BROOKLYN 11211